

**SilverCoders** EMPOWERING SENIORS

DIGITAL LITERACY IMPROVEMENT THROUGH EFFECTIVE

LEARNING EXPERCIENCES FOR ADULTS

# Challenge 7 WEBSITE AND DATA

ERASMUS+ No. *2020-1-SE01-KA227-ADU-092582*

**CODING TRAINING PROGRAMME FOR +55 ADULTS**



STRUCTURE OF THE CHALLENGE

## DESCRIPTION

The trainees will practise all the facets of data management in their website using the Bubble.io environment

## GENERAL GOAL

Learn how to integrate or emulate social media in your website.

## LEARNING OBJECTIVE

1. Understanding how to manipulate data in the Bubble.io environment
2. Learning how to save and reuse data throughout their website

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| INSTRUCTIONS |

Go to the Bubble platform and log into your account.

[https://bubble.io/](https://bubble.io/welcome)

From your home page, click on the Lesson button to access all Bubble tutorials.

To store all the data that has been created by your users and their interaction with your platform, you need to know how to save and modify all this data. Please follow the two data tutorials on Bubble.io.





We can link data together to create a list of things related to each other. For example a user of your website might select some objects and you will want to keep that information stored alongside your user’s data. To understand how to do this, follow this tutorial.



You will need to reuse all the collected data throughout your website. Follow the sending data to page tutorial in the Lesson page.



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| RESOURCES |
| BUBBLE INTERACTIVE LEARNING  <https://bubble.io/lessons>   * Saving data * Saving and modifying data * Sending data to pages * Defining a field as a list of things |

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| QUIZ |